INITIAL GOALS

NAME: Brett Fournier

LIST OF GENERIC GRAPHIC CONCEPTS YOU WISH TO ACCOMPLISH:

-Buttons –Colours –Labels -Textfields

FUNCTIONAL ASPECTS:

Multiplication/Division quiz game

-Menu with multiplication and division options

-Possibly a timer

-Score clock

-Two numbers and answer box

ARCHICTECTURUAL ASPECTS:

-Score bar & possible timer

-Two number fields

-Answer field

-Menu button

**Planned Steps**

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| **New incremental feature of each step** |
| **Create menu with multiplication or division option** |
| **Create playing stage** |
| **Generating two random numbers between 0 and 12** |
| **Create user input box for answer** |
| **Make a score box** |
| **Create button that takes you back to main menu** |
| **After 10-20 questions make screen showing results** |
| **Make a play again button** |